# Project log

## First session

For this session, the goal was to do manual testing on the website and determine the most effective way to document and report our findings.

To do the manual testing, we assign a specific section to every member of the group, for example one had to do the team section, one had to add a user … We were doing it step by step, we tested every functionality of the website and report everything on an excel.

This is how we did it:

Une image contenant texte, capture d’écran, nombre, Police

Le contenu généré par l’IA peut être incorrect.

This was **one of our questions**, to report everything we’ve done, we didn’t know if we had to write it on an excel document or in text like a word for example.

The second things to do was to report the issue and the error we’ve found on GitHub in the “issue” section.

Reporting this on GitHub was not really complicated, the main issue was to know if we had to report it or not. At the beginning, we didn’t know if we had to report only issues and errors, or we had to report even logical issues. The other thing we asked ourselves was if we had to use tags and how to write test.

This is how we did:

* Step to go to the issue/error
* Description
* Version of the app

Une image contenant texte, capture d’écran, logiciel, Logiciel multimédia

Le contenu généré par l’IA peut être incorrect.

# Second session

In the first session, we did manual tests, for this second session we had to redo what we did in the first session but now, automatically. To do it we first did it with Codegen, with this tool we could do the test in a navigator and Codegen automatically put our actions in code.

When we run the test, it launches a navigator and does the test and then writes in the console if it’s successful or failed.

The other step was to code ourselves the tests, to do the same thing as with Codegen.

After doing it for 2 or 3 issues, we noticed that we had to do some actions multiple times. For example for every tests, we had to reset the database, so the final part of this session was to refactor the code by using fixture: Une image contenant texte, capture d’écran, logiciel, multimédia

Le contenu généré par l’IA peut être incorrect.



# Last Session

For this session, we had to find some solutions to resolve a test problem, the problem was that when we launch a test which add a team for example, the created team is in the database and it can be a problem.

For our research we did a document where we wrote our solution with the pros and cons.

You can find this document on github : <https://github.com/Vexus95/Ecaflop.git>